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**Elements and Principles Abstract Drawing**

**Follow the directions below to build the composition of your abstract drawing. Check them off as you go.**

1. Draw 3 large geometric SHAPES and make one overlap another and each shape must go through 2 quadrants. One shape must be bigger than the others (
2. One shape must have a hole in it (creates positive/negative SPACE).
3. Draw a wavy line that goes through each of the 4 quadrants. The line should go in front of and behind the geometric shapes to create a sense of SPACE (creates depth to make some shapes appear far away).
4. Draw 3 straight L INES in the larger areas that are empty (vertical, horizontal, diagonal MOVEMENT).
5. Draw 3 lines that are parallel to other lines with a finger distance between the two lines.
6. Each quadrant must have a shape that is colored in to show VARIETY (change your hand pressure or layer white or black, or grey to lighten and darken the color. Use contrasting colors next to each other (lights and dark)so the lines and shapes stand out (EMPHASIS).
7. Each quadrant must have a shape that contains PATTERN/RHYTHM adding color to bring out the pattern.
8. You must use one color that appears in all 4 quadrants to create UNITY.
9. Two quadrants that are diagonal from each other (BALANCE) must have the same TEXTURE appear in a shape by placing a texture item underneath the paper and coloring over the top.
10. Pick one area to go back over the top of with the same color pressing hard and layering more color to make it bold and stand out to create EMPHASIS.
11. Go back and add a drop shadow with grey along an edge of one of the first three shapes drawn to make it appear 3D to show FORM.
12. You cannot have more than 1 area total that is plain white paper and you must use at least 4 colors total. Remember using too many colors can make the design hard to look at because it’s too busy.